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/**
 * @(#)SlideShow.java
 *
 * SlideShow JApplet si confronti come SWING forzi unico thread [*]
 *
 * modificato da http://java.sun.com/developer/technicalArticles/Threads/applet/
 *
 * lanciare con: appletviewer -J-Djava.security.policy=java.policy slides.html
 *               se URL "http://developer.java.sun.com:8080/" +
 *                   "developer/technicalArticles/Threads/applet/"
 *
 * @author 4AI_SIS
 * @version 1.00 2011/6/3
 */

import java.awt.*;
import javax.swing.*;
import java.net.*;

public class SlideShow extends JApplet {

    private Image[] images;
    private String[] text;
    private JLabel captions;

    // La keyword volatile è legata, generalmente, al multithreading del linguaggio Java.
    // Essa indica alla Java Virtual Machine (JVM) che una variabile può essere modificata
    // in modo "asincrono" da diversi thread. La JVM in questo modo ricarica e salva in memoria
    // il valore della variabile ad ogni accesso alla variabile.
    private volatile int curFrame;
    private volatile boolean noStopRequested;

    private Thread timerThread;
    private boolean paused;
    private final Object pauseLock = new Object();

    private void printThreadName(String prefix) {
        String name = Thread.currentThread().getName();
        System.out.println(prefix + name);
    }

    public void init() {
        images = new Image[3];
        text = new String[3];
        captions = new JLabel();
        setLayout(new BorderLayout());
        add(captions, BorderLayout.PAGE_END); // dove apparirà il testo di ogni slide
        URL fig = null;
        try {
            fig = new URL(getCodeBase(), "IMG/"); // immagini in sottocartella IMG con percorso del bytecode
        } catch (java.net.MalformedURLException ex) {
            System.out.println("Bad URL");
            return;
        }
        images[0] = getImage(fig, "bordighera.jpg");
        images[1] = getImage(fig, "etretat.jpg");
        images[2] = getImage(fig, "leyden.jpg");
    }

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text[0] = "Garden in Bordighera";
text[1] = "Rock Arch West of Etretat";
text[2] = "Bulbfield and Windmill near Leyden";
printThreadName("init is ");
startThread();
}

private void startThread() {
    paused = true;
    noStopRequested = true;

    Runnable r = new Runnable() { public void run() { // Use this inner class to hide the public run method
                                                runWork();
                                            }
    };
    timerThread = new Thread(r, "Timer");
    timerThread.start();
    printThreadName("startThread is ");
}

private void stopThread() {
    noStopRequested = false;
    timerThread.interrupt();
    printThreadName("stopThread is ");
}

private void runWork() { // note that this is private
    printThreadName("run is ");
    curFrame = 0;
    try {
        while ( noStopRequested ) {
            waitWhilePaused();
            curFrame = ( curFrame + 1 ) % images.length;
            repaint();
            Thread.sleep(3000);
        }
    } catch ( InterruptedException x ) { // reassert interrupt
        Thread.currentThread().interrupt();
        System.out.println("interrupt and return from run");
    }
}

private void setPaused(boolean newPauseState) {
    synchronized ( pauseLock ) {
        if ( paused != newPauseState ) {
            paused = newPauseState;
            pauseLock.notifyAll();
        }
    }
}

private void waitWhilePaused() throws InterruptedException {
    synchronized ( pauseLock ) {
        while ( paused ) {
            pauseLock.wait();
        }
    }
}

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public void paint(Graphics g) {
    update(g); // solo dalla seconda presentazione appaiono le legende
              // etichette captions a fondo pagina [*]
    printThreadName("paint is ");
}

public void update(Graphics g) {
    g.drawImage(images[curFrame], 0, 0, this);
    captions.setText(text[curFrame]);

    // si noti - ridimensionando la finestra - la necessità della gestione dello sfondo
    // la scritta infatti risulta sovrascritta
    JLabel name = new JLabel("by Claude Monet ", JLabel.CENTER); // indifferente l'allineamento
    add(name, BorderLayout.LINE_END); // regione ad EAST

    printThreadName("update is ");
}

public void start() {
    setPaused(false);
    printThreadName("start is ");
}

public void stop() {
    setPaused(true);
    printThreadName("stop is ");
}

public void destroy() {
    stopThread();

    for (int i = 0; i < images.length; i++) {
        images[i].flush();
        images[i] = null;
        text[i] = null;
    }

    images = null;
    text = null;
    printThreadName("destroy is ");
}
}

```



#### Pagina html:

```

<html>
  <head><title>Mostra Slide</title></head>
  <body>
    <object
      code = "SlideShow.class"
      width = "250"
      height = "130"
    >
  </object>
  </body>
</html>

```

```

/**
 * @(#)SlideShow0.java
 *
 * SlideShow0 Applet
 *
 * http://java.sun.com/developer/technicalArticles/Threads/applet/
 *
 * lanciare con: appletviewer -J-Djava.security.policy=java.policy slides.html
 *                se URL "http://developer.java.sun.com:8080/" +
 *                "developer/technicalArticles/Threads/applet/"
 *
 * @author 4AI_SIS
 * @version 1.00 2011/6/3
 */

import java.awt.*;
import java.applet.*;
import java.net.*;

public class SlideShow0 extends Applet {
    private Image[] images;
    private String[] text;
    private Label captions;

    private volatile int curFrame;
    private volatile boolean noStopRequested;

    private Thread timerThread;
    private boolean paused;
    private final Object pauseLock = new Object();

    private void printThreadName(String prefix) {
        String name = Thread.currentThread().getName();
        System.out.println(prefix + name);
    }

    public void init() {
        images = new Image[3];
        text = new String[3];
        captions = new Label();
        setLayout(new BorderLayout());
        add(BorderLayout.SOUTH, captions);

        Label name = new Label("by Claude Monet");
        //name.setAlignment(Label.CENTER); allineamento indifferente
        add(BorderLayout.EAST, name);

        URL fig = null;
        try {
            fig = new URL(getCodeBase(),"IMG/"); // immagini in sottocartella IMG con percorso del bytecode
        } catch (java.net.MalformedURLException ex) {
            System.out.println("Bad URL");
            return;
        }

        images[0] = getImage(fig, "bordighera.jpg");
        images[1] = getImage(fig, "etretat.jpg");

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images[2] = getImage(fig, "leyden.jpg");
text[0] = "Garden in Bordighera";
text[1] = "Rock Arch West of Etretat";
text[2] = "Bulbfield and Windmill near Leyden";
printThreadName("init is ");
startThread();
}

private void startThread() {
    paused = true;
    noStopRequested = true;

    // Use this inner class to hide the public run method
    Runnable r = new Runnable() {
        public void run() {
            runWork();
        }
    };
    timerThread = new Thread(r, "Timer");
    timerThread.start();
    printThreadName("startThread is ");
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private void stopThread() {
    noStopRequested = false;
    timerThread.interrupt();
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private void runWork() { // note that this is private
    printThreadName("run is ");
    curFrame = 0;

    try {
        while ( noStopRequested ) {
            waitWhilePaused();

            curFrame = ( curFrame + 1 ) % images.length;
            repaint();

            Thread.sleep(3000);
        }
    } catch ( InterruptedException x ) {
        // reassert interrupt
        Thread.currentThread().interrupt();
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}

private void setPaused(boolean newPauseState) {
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private void waitWhilePaused() throws InterruptedException {
    synchronized ( pauseLock ) {
        while ( paused ) {
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}

public void paint(Graphics g) {
    update(g);
    printThreadName("paint is ");
}

public void update(Graphics g) {
    g.drawImage(images[curFrame], 0, 0, this);
    captions.setText(text[curFrame]);
    printThreadName("update is ");
}

public void start() {
    setPaused(false);
    printThreadName("start is ");
}

public void stop() {
    setPaused(true);
    printThreadName("stop is ");
}

public void destroy() {
    stopThread();

    for (int i = 0; i < images.length; i++) {
        images[i].flush();
        images[i] = null;
        text[i] = null;
    }

    images = null;
    text = null;
    printThreadName("destroy is ");
}
}

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**Pagina html:**

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  </object>
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