

// Pannello personalizzato con disegno

```
import javax.swing.*;
import java.awt.*;

public class ExDraw extends JPanel{

    public ExDraw() {
        setPreferredSize( new Dimension(300,200) );
    }

    public void paintComponent(Graphics g) {
        super.paintComponent(g);
        disegna(g);
    }

    public void disegna(Graphics g) {
        g.setColor(Color.green);
        /* scena sta nel rettangolo di limiti (0,0)-(300,200) */
        g.fillRect(0,0,300,200);

        g.setColor(Color.white);
        g.fillOval(5,5,290,120); // disegno ovale (componente del fumetto)

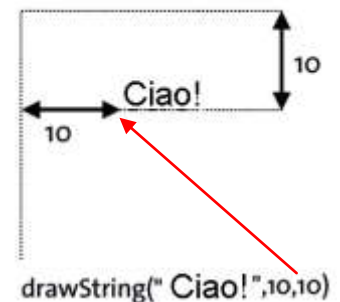
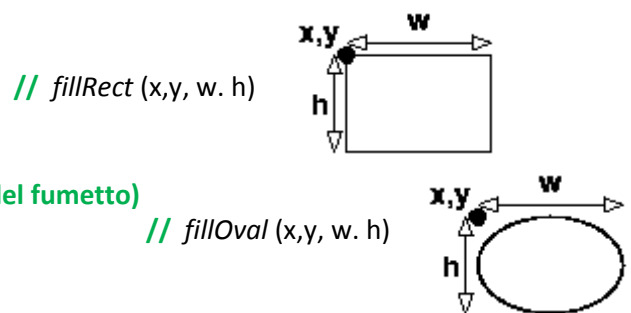
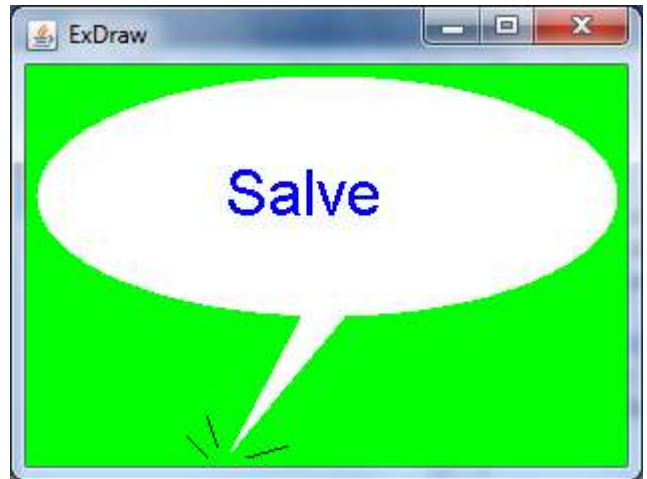
        /* array per archiviare le coordinate del triangolo:
        altra componente del disegno del fumetto */
        int x[] = new int[3];
        int y[] = new int[3];

        x[0] = 150; y[0] = 100;
        x[1] = 100; y[1] = 195; // vertice in basso del triangolo
        x[2] = 180; y[2] = 100;
        g.fillPolygon(x,y,3); // disegno triangolo
        g.setColor(Color.blue); // colore scritta
        /* cambia la dimensione a 32pt del font corrente */
        g.setFont(new Font(g.getFont().getFontName(),Font.PLAIN,32) );

        g.drawString("Salve",100,75);

        g.setColor(Color.black); // colore linee
        g.drawLine(95,190,90,175);
        g.drawLine(90,195,80,185);
        g.drawLine(110,195,130,190);
    }

    public static void main(String[] args) {
        ExDraw ed = new ExDraw(); // pannello personalizzato
        JFrame fr = new JFrame("ExDraw");
        fr.setContentPane(ed);
        fr.pack();
        fr.setVisible(true);
        fr.setDefaultCloseOperation (JFrame.EXIT_ON_CLOSE);
    }
}
```



// estratto dall'URL: <http://www.disi.unige.it/person/MagilloP/INTERF03/LEZGRAF/ExDraw1.java>

```
import javax.swing.*;
import java.awt.*;
```

```
public class ExDraw1 extends JPanel{
    public ExDraw1() {
        setPreferredSize( new Dimension (300,200) );
    }

    public void paintComponent(Graphics g) {
        super.paintComponent(g);
        paintInDeviceCoords(g);
    }

    public void paintInDeviceCoords(Graphics g) {
        // scena sta nel rettangolo di limiti (0,0)-(300,200)
        int x[] = new int[3];
        int y[] = new int[3];
```



```
/* assegna modo di riempimento sfumato */
```

```
((Graphics2D)g).setPaint( new GradientPaint(0,0, Color.magenta,300,200, Color.green) );
```

```
g.fillRect(0,0,300,200);
```

```
g.setColor(Color.white);
g.fillOval(5,5,290,120);
```

```
x[0] = 150; y[0] = 100;
x[1] = 100; y[1] = 195;
x[2] = 180; y[2] = 100;
g.fillPolygon(x,y,3);
```

```
g.setColor(Color.black);
```

```
/* lascia font corrente ma ne cambia la dimensione a 32pt */
```

```
g.setFont(new Font(g.getFont().getFontName(),Font.PLAIN,32) );
g.drawString("Ciao!",100,75);
```

```
/* assegna tratto di linea piu' spesso */
```

```
((Graphics2D)g).setStroke( new BasicStroke(2.0f) );
```

```
g.drawLine(95,190,90,175);
g.drawLine(90,195,80,185);
g.drawLine(110,195,130,190);
}
```

```
public static void main(String[] args) {
    ExDraw1 ed = new ExDraw1();
    JFrame fr = new JFrame("ExDraw1");
    fr.getContentPane().add(ed);
    fr.pack();
    fr.setVisible(true);
}
}
```

